

The Message Game

This is a variant of telephone with some distance built in. Come up with a message and whisper it to a scout. They have to run across a distance (or do a task) then pass it along to another scout, who has to run across the distance then pass it along to another scout, and so on until the last scout says the message out loud. If you have younger scouts, keep the distance short and the phrase simple. For older scouts, they may be able to remember more complicated phrases or do more complicated tasks before repeating the phrase. Also, the sillier phrases are often easier to remember.

For the Timberwolf second star, they must be able to remember a 15 word phrase and follow a specific route.

Some ideas for phrases:

- Section Motto, Law, or Promise
- Nursery Rhymes
- "Spy" Phrases
- Nature Trivia

[otter](#), [timberwolf](#), [red paw](#), [second star](#), [traditional](#), [game](#)

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