

Otter Meetings

[Program](#) | [Badges](#) | [Meeting Agendas](#) | [Activities](#) | [Service Projects](#) | [Books](#) | [Games](#)

Otters have short attention spans and like to run around, so meetings should be kept engaging and lively. We have compiled a database of Otter Meeting agendas that can be used and modified to fit your group's needs.

[Swimming Otter in 24 Meetings](#)

General Meeting Structure

Otter Meetings will generally be somewhere between 90 minutes and 2 hours. The general structure of a meeting is as follows:

- Opening Ceremony
- Warm Up Game
- Activity 1
- Snack and Story
- Steam Off Game
- Activity 2
- Closing Ceremony

Obviously the exact structure will vary depending on what the activities are. If you scroll down to the meeting agendas section on this page, you can search meeting ideas by badge requirement.

Opening and Closing Ceremonies

When starting an Otter meeting, you have a few options. You could sing “Otters on a Cedar Log”, review the motto, law, or promise, or begin with the Otter Invocation:

Playful Master of the element of Water,
Please teach me to swim joyfully through life.
As you leap and dive and slide,
May I also remember that play is essential to survival.
Help me take pleasure in sharing and receiving,
At ease with the world's abundance.
Help me to move with quickness and grace,
Adapting to any environment.
Help me to remain curious,
Ever seeking new perspectives and experiences,
Open to love and laughter and all the mysteries

Above and below the surface of my life.

At the closing of your meetings, you could have the Otters share something they learned that day. Your closing circle is a good time to award badges and recognize achievements. Many groups like to end with a song, either Scout Taps, Scout Vespers, or an alternative like Make New Friends. If you would like to do some sort of spoken closing, you could use the Otter closing:

Thank you, friends, for this day
For my family, and for my play.
Thank you for the good things to eat,
For eyes and ears, and hands and feet.
Thank you friends for all you do
And, I will try to help you, too

Get printable opening and closing cheat sheets here:

[Otter Opening Cheat Sheets](#)

[Otter Closing Cheat Sheets](#)

Meeting Agendas

Tagfilter

Investiture Badge

Investiture Requirements ▼

Safety Badge

Camp And Hiking Safety ▼

Red Paw

Be Helpful ▼

Blue Paw

Board Or Card Game ▼

Tan Paw

Art Showing Scene Or Event ▼

Green Paw

Animal Scrapbook ▼

Service Badge

Ambulance Visit ▼

Reset filter

- [Amazing Animals](#)
- [Beautiful Birds](#)
- [Blanket Forts](#)
- [Caring for your Things](#)
- [Child Safety & Tricky People](#)
- [Emergency Preparedness](#)
- [Games with Seniors](#)
- [Health & Hygiene](#)
- [Hiking Safety](#)

Hiking Songs
Homes and Habitats
Introduction to Whittling
Leave No Trace & Trail Clean Up
Making a Difference
Maps, Compasses, and Orienteering
Night Hike
Otter Campout
Otter Games
Otter Olympics
Otter Pen Pals
Plants and Seeds
Safety Stations & Obstacle Course
Trail Signs
Welcome to Scouting
Wonder Walk (Nature Walk)

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