

# Otters

[Program](#) | [Badges](#) | [Meetings](#) | [Activities](#) | [Service Projects](#) | [Books](#) | [Games](#) | [Ceremonies](#)

- [Otters National Website](#)
- [Guides4Guides Otter Resources](#)
- [Otter Field Guide](#)

## Introduction

The busy and bright Otters are just starting their journey in the game of scouting, and our goal is to make it fun and engaging. Kids this age learn through play, so the [program](#) is designed around [activities](#) that keep them active and excited to scout. [Meetings](#) generally consist of a couple of activities plus plenty of [games](#) and a snack and [story](#).

The [badges](#) that the kids earn are the four main “paws” (helping, activity, handicraft, and nature) plus the safety, service, and camping badges. Scouts who earn all four paws plus their safety and camping badge are able to earn the swimming otter badge to display on their [Timberwolf](#) uniform once they swim up.

From:  
<https://wiki.osg-us.org/> - **OSG Resource Library**



Permanent link:  
<https://wiki.osg-us.org/sections/otters/start?rev=1713818385>

Last update: **2024/04/22 14:39**