Pack Identity

Once you have a few kids invested, or when you are bringing in new wolves, you can work on building pack identity and team building. This is also a good opportunity to review investiture requirements with the kids.

- Introduce the Opening Ceremony
- Name Game
- Divide kids into sixes, assign sixers, have them work together to choose a color
- Talk about flags and national anthem, review the flag ceremony
- Have the kids work with their sixes to make flags in their chosen color
- Review Motto/Law/Promise/Sign
- Practice Grand Howl
- Talk about Dens
- Have each Six find a Den and mark it with their flag
- If there's time, you could play Capture the Flag or a tag game using the dens as bases.
- Closing Ceremony

Items Needed:

- Timberwolf Handbooks
- American flag
- Other flags (pride flag, local or state flag)
- Felt, scissors, and glue for six flags

Badge Requirements Covered:

Tenderpad Badge

- Recite from memory the Timberwolf Law, and explain its meaning in your own words.
- Recite from memory the Timberwolf Promise, and explain its meaning in your own words.
- Demonstrate the Timberwolf Salute.
- Take part in a Pack and Six activity.
- Show that you know how to do the Grand Howl.
- Recite from memory the Timberwolf Motto, and explain its meaning in your own words.

First Star

- Know about the United States flag, how to fly it, about flags and symbols in your community, and how to show respect to flags and symbols.
- Know about the United States National Anthem or an alternative song that is significant to you and

your community.

timberwolf, investiture requirements, flags, national anthem

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